

Art Matters!

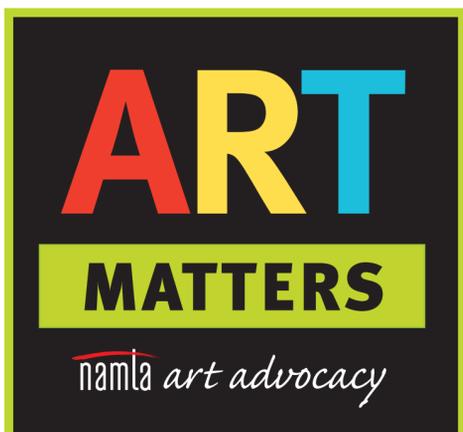
NATIONAL ART EDUCATION ASSOCIATION:
www.arteducators.org

NAMTA:
www.namta.org

NATIONAL ART MATERIALS ASSOCIATION ART ADVOCACY:
www.namtaartadvocacy.com

NAEA DESIGN ISSUES GROUP(DIG):
www.digarted.weebly.com

NATIONAL CORE ARTS STANDARDS:
www.nationalartsstandards.org



INTERNATIONAL ART MATERIALS ASSOCIATION
Contact NAMTA at info@namta.org
www.namta.org

1.

"Art reminds us that the limits of our language do not define the limits of our thinking."

www.artinaction.org

2.

"Engaging Adolescents in Art Strengthens Identity ("I Am"). Develops a positive view of the future by internalizing optimism about the outcomes for one's life ("possible selves") and increasing one's ability to set short- and long-range goals (especially in education and/or employment)."

www.nationalguild.org

3.

"In today's multimedia society, the arts are the media, and therefore provide powerful and essential means of communication."

www.nccas.wikispaces.com

4.

"The arts teach children that in complex forms of problem solving purposes are seldom fixed, but change with circumstance and opportunity."

www.ncaea.org

5.

"Art criticism helps students develop observation, analysis, interpretation and evaluation skills that can be transferred to other areas of study."

www.incredibleart.org

6.

"Excellent visual arts teaching helps learners navigate through our visual world using two qualitative and interlinked experiential processes: creative expression and critical response. "

www.arteducators.org

7.

"The arts enable us to have experience we can have from no other source and through such experience to discover the range and variety of what we are capable of feeling."

SOURCE: Eisner, E. (2002). The Arts and the Creation of Mind

www.ncaea.org

8.

"The arts help to provide experiences for students to continue to become lifelong learners after they reach adulthood, creating awareness that learning is a never-ending process. Education in the arts helps students to acquire those skills that will be essential to their being successful in the new millennium."

www.nationalguild.org

9.

"Design Thinking" (as defined and adopted by consensus at the National Design for Thinking Institute in Philadelphia, August 6-9, 1998) is an inventive process, through which problems are identified, solutions proposed and produced, and the results evaluated. It is creative thinking and problem solving action, with no single answer.

10.

"You study it, you bring your own critical analysis and objectivity to it, offer up a diagnosis of what's wrong with it and then offer a prescription for how to make it work. Doing so provides the individual with a whole set of resources to draw upon when moving forward to the next project. It's about problem solving. And it's a skill that's not just applied to design projects, but to how we navigate life." - Tim Gunn

www.smithsonianmag.com/arts-culture/q-and-a-tim-gunn